



Artist Appreciation I can tell you about the artist Leger.

COHERENCE	CREDIBILITY	CREATI	VITY	COMPASSION	COMMUNITY
NC LINKS • To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay) Key Vocabulary Detail Features Charcoal Papier Mache Clay Slip	 Skills Developed To observe the face making accurate drawings of features. Use of pencil, charcoal, clay and Papier Mache. Observational skills. Knowledge Acquired Using pencil, charcoal and pen to draw faces and self-portraits. Revisiting clay techniques. Understanding the use of death masks in Ancient Egypt. 	of faces/self using mixed and drawing Death masks. Egyptian h Papier	of types of as a dart through common and drawing time-Egyptian people eath masks. • Museumyptian		
ASSESSMENT CRITERIA: Line More accurate drawings of people-particularly faces looking closely at where features are.		ere At least 7	GESTED TIME FRAME ast 7 sessions. This may work better grouping sessions 1-5 ove asecutive days. Sessions 6 and 7 would then need to be spread		
Pattern I can make Egyptian style designs Shape I can soften and roll clay. I can use clay tools to make marks and sha Colour I can mix and select colours approp I can paint our model to make it look like a Form and Shape Can shape form model and construct from I can roll and scrunch paper. I can fix mod death mask shape. I can cover my death me	out to alla	ow for drying.		•	

REVISIO

SUGGESTED SEQUENCE OF LESSONS

Session 1 Looking at faces and creating drawings (sketchbook work)

Twinkl Lesson 1-Drawing faces in pencil

• The children complete an observational drawing of their own faces in sketchbooks using pencil.

Session 2 Drawing faces with charcoal

Twinkl Lesson 2 Drawing faces in charcoal

- Investigating different marks in charcoal (sketchbooks)
- Create a self portrait in charcoal (photos for sketchbook)

Session 3 Drawing masks

Twinkl Lesson 3 Drawing Death Masks

- Read about how the Ancient Egyptians used masks after death.
- Look at what a good drawing in pen looks like.
- Create an Egyptian mask drawing in sketchbooks or on paper (copy in sketchbooks)

Session 4 and 5 Clay faces

Twinkl lesson 4 Clay faces (Only 1 lesson in Twinkl planning but will take more time to design then investigate and use the clay to good effect)

- In sketchbooks, design an Egyptian face mask. (Session 4)
- Investigate clay and revisit clay techniques from year 1. (Session 4)
- Create a mask from clay (possible collaborative work on a larger scale) (Session 5)

Session 6 Modelling masks

Twinkl Lesson 5 Modelling masks (possible continuation of collaborative work)

• Children model their masks in card as a base and add Papier Mache covering.

Session 7 Finishing masks

Twinkl Lesson 6 Painting masks

- Children look again at the death masks and think about colour.
- Paint their death masks.





YEAR: 3 TERM: Autumn 2 TITLE: Carl Giles (shallow swim)

				COMPASSION	COMMUNITY
 NC LINKS Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design About great artists, architects and designers in history Key Vocabulary Cartoon Figure Character Features 	 Knowledge Acquired Know that Carl Giles is a cartoonist. I can draw my family in a minimalist, graphical/car style I can give each characted drawing a distinctive feed identify them I can compare the style 	a rtoon r in my ature to of my	 Children will discuss the cartoon style of art. Children all produce their own cartoon with characters from their own family. 	Comparing their work to the work of other artists-Carl Giles.	Display in school.
ASSESSMENT CRITERIA: Line Can draw from imagination with increasing confidence. To draw cartoon characters, inspired by the style of other artists					
	 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design About great artists, architects and designers in history Key Vocabulary Cartoon Figure Character Features ASSESSMENT CRITERIA: Line Can draw from imagination with increasing confidence. To draw cartoon characters, inspired by the style of other cartons.	 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design About great artists, architects and designers in history Key Vocabulary Cartoon Figure Character Features Drawing in the cartoon st Knowledge Acquired Know that Carl Giles is a cartoonist. I can draw my family in minimalist, graphical/car style I can give each characted drawing a distinctive feet identify them I can compare the style work to the work of other artists ASSESSMENT CRITERIA: Line Can draw from imagination with increasing confidence.	 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design About great artists, architects and designers in history Key Vocabulary Cartoon Figure Character Features ASSESSMENT CRITERIA: Line Can draw from imagination with increasing confidence. To draw cartoon characters, inspired by the style of other artists Drawing in the cartoon style. Knowledge Acquired Knowledge Acquired Know that Carl Giles is a cartoonist. I can draw my family in a minimalist, graphical/cartoon style I can give each character in my drawing a distinctive feature to identify them I can compare the style of my work to the work of other artists 	 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design About great artists, architects and designers in history Key Vocabulary Cartoon Figure Character Features ASSESSMENT CRITERIA: Line Can draw from imagination with increasing confidence. To draw cartoon characters, inspired by the style of other artists Drawing in the cartoon style. Knowledge Acquired	 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design About great artists, architects and designers in history Key Vocabulary Cartoon Figure Character Features I can give each character in my drawing a distinctive feature to identify them I can compare the style of my work to the work of other artists SUGGESTED TIME FRAME 2 sessions

I can give each character in my drawing a distinctive feature to identify them.

Artist Appreciation I know that Carl Giles is a cartoonist

I can compare the style of my work to the work of other artists

SUGGESTED SEQUENCE OF LESSONS

Session 1 Learning about Carl Giles

Kapow lesson Skills Learning about the work of Carl Giles

• .Children discuss the work of Carl Giles as a class.

Session 2 Creating my own Carl Giles Cartoon

Kapow lesson Skills Learning about the work of Carl Giles.

Following the lesson plan children create their own cartoon using characters from their own family.





YEAR: 3 TERM: Spring 1/2 TITLE: Prehistoric art

, u	COHERENCE	CREDIBILITY	CREATIVITY	COMPASSION	COMMUNITY
	 Create sketchbooks to record their observations and use them to review and revisit ideas Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of 	Skills Developed experimentation with different mediums cave art. Creating natural paints and painting mediums. Creating natural canvasses. Knowledge Acquired I can identify animals important to people of prehistory I understand the process of making art in prehistory I know that prehistoric people painted with muted earth colours	 Children all produce their own drawings of animals. All children will experiment with creating texture, natural paint and natural canvases. Producing animal and hand 'cave paintings'. 	Children look at pre-historic art and what the chosen topic of artworks was at the time-natural world.	 Show case work as a display in a communal area for people to see. Possibility of creating a large scale cave painted wall for display.

texture					
 Natural paint/canvas 					
printing					
 Positive and negative 					
 Cave painting 					
Key Vocabulary					
and design	early man created art				
different kinds of art, craft	 I can start to understand why 	,			

ASSESSMENT CRITERIA:

Texture I can create own paints and colours from natural materials.

I can create negative and positive prints.

SUGGESTED TIME FRAME

At least 5 hour sessions. May require more, e.g.lesson 3 suggests creating different surfaces to paint on which could be an additional session.

Additional work on a large collaborative display piece may continue into next half term.

SUGGESTED SEQUENCE OF LESSONS

Session 1 - Pre-historic art

Kapow Year 3 Pre-historic art Lesson 1

• Sketchbook work drawing pre-historic animals.

Session 2 - Charcoal animals

Kapow Year 3 Pre-historic art Lesson 2

• Creating rock texture using crushed charcoal (photos for sketchbooks)

Session 3 - Pre-historic palette

Kapow lesson 3 pre-historic palette

- Children will make their own paint from natural products.
- Children investigate mark making with their paints in sketchbooks.
- Creating different painting surfaces (in books or on a larger scale)

Session 4 - Painting on the cave wall

Kapow lesson 4 Painting on the cave wall.

• painting the animal they sketched in Lessons 1 and 2, using the colours skills from Lesson 3.

Session 5 - Hands on a cave wall

Kapow lesson 5 Hands on a cave wall

Creating negative and positive hand prints.





YEAR: 3 TERM: Summer 1 TITLE: Materials

ie-dye, weave, sew

COHERENCE	CREDIBILITY	CREATIVITY	COMPASSION	COMMUNITY	
 Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design Develop their techniques, including their 	 Skills Developed Children will tie dye materials. Children will develop weaving skills. Children will develop a base running stitch. Knowledge Acquired To know what a mood board is. To know the process of tied dyeing To know what the 'warp and 'weft' are in weaving. To understand how to sew basic stitch and the necessity for sewing. 	and ic experiment with weaving and sewing techniques. -	 Thinking about their personalities in terms of colour and design. Cross curricular links- sewing in D and T. 	Show case work as a stand-alone art instillation in a communal area for people to see. T-shirts could be worn as par of an event celebrating themselves	
ASSESSMENT CRITERIA:		ESTED TIME FRAME			
Children can sew a basic running stich.Children know what warp and weft mean in we		At least 6 hours/sessions.			

 Children will investigate colour to reflect mood and personality.

SUGGESTED SEQUENCE OF LESSONS

Session 1 - Creating a mood board

Kapow lesson 1 Year 3 Craft- Mood board

Creating a mood board to show their personalities (in sketchbooks)

Session 2 - Tie Dyeing (needs 2 sessions several hours apart at least)

Kapow lesson 2 Year 3 Craft- Tie dyeing materials (photos in sketchbooks)

Tie dyeing T-shirts to reflect their personalities as set out in their mood boards.

Session 3 -Paper weaving

Kapow lesson 3 year 3 Paper Weaving

• Weaving paper to reflect their mood board. (Photos for sketchbooks)

Session 4 - Weaving other materials

Kapow lesson 4 Year 3-Weaving other materials

• Children will weave with different materials onto a loom card using the colours from their mood board.

Session 5 - Sewing onto T-shirts

Kapow lesson 5 Year 3- Sewing T-shirts

• Children will sew shapes they chose in their mood board onto their T-shirts using a running stitch.