

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Looking after pebble pets/exploring the natural world/explore how pumpkins decay	Making a bird feeder	Bark rubbings, explore ice and find out how a snowflake is made	Make a boat that floats/how fast will a car travel down a ramp?	Sorting animals/mini beast hunt	Growing and planting strawberries, beans and cress
Reception	Seasonal changes/Leaf hunt	Food chains/Habitat	Seasonal changes/ Solar system/Light sources/Magnet	Melting frozen eggs/dinosaur fossils/dinosaur skeletons	Floating and sinking/fish dissection/categorising animals/growing plants	
Year 1	Animals, including humans (common animals)		Everyday materials	Plants		Weather project - linked to seasonal changes
	Seasonal changes [periodic]					
Year 2	Use of everyday materials	Living things and their habitats. (habitats)	Animals, including humans (basic needs of animals and humans)		Plants	
Year 3	Rocks	Light	Animals, including humans (skeletons and muscles)	Forces and Magnets	Plants	Animals, including humans (1/2 unit) (nutrition)
Year 4	Sound		States of matter	Living things and their habitats (classification)	Electricity	Animals, including humans (digestion)
Year 5	Earth and Space	Forces	Properties and changes of materials		Living things and their habitats (lifecycles)	Animals, including humans (PSHE) (human development)
Year 6	Evolution and Inheritance	Electricity		Light	Animals, including humans (circulatory system)	
	Living things and their habitats (adaptation)					



## Implementation

